Mercer Chen

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Employment

2025 Anthropic

Member of Technical Staff, May. 2025 - present.

• Working on LLMs.

2024 Microsoft GenAI

Research Software Engineer II, OpenAI Model Training team, Jan. 2024 - Apr. 2025.

- Responsible for enabling, on Microsoft side, **post-training the latest OpenAI models** with OpenAI research code.
- Trained specialized agent models that would power downstream products such as Github Copilot and SWE Agent. Also built the first SWE Agent demo that was showcased to the CEO by my CVP.
- RL engineering, such as designing custom rewards and reversed KL distillation.

2021 Microsoft Azure AI Platform

Research Software Engineer II, Aug. 2023 - Jan. 2024.

Data & Applied Scientist, Jun. 2021 - Aug. 2023.

- Member of AI Platform's science team on Copilot, Azure OpenAI, and Microsoft -OpenAI collaboration. Closely collaborated with OpenAI on model evaluation and human data.
- Core contributor in the early internal evaluation of GPT-3, GPT-3.5, and later GPT-4. Launched the first internal automated model evaluation platform, from the evaluation pipeline to a full-stack web app for visualization
- 2020 Microsoft Azure AI Platform

Software Engineer Intern, May 2020 - Aug. 2020.

2019 Microsoft Outlook IOS

Explorer (Software Engineer & Program Manager Intern), May 2019 - Aug. 2019.

Talks

Mar 2024 Talk, Microsoft Research workshop on Evaluating AI Models and Systems.

Dec 2023 Talk, Microsoft Machine Learning, AI and Data Science Conference.

Apr 2022 Tutorial, Microsoft Machine Learning, AI and Data Science Conference.

Education

2018 Washington University in St. Louis

Bachelor of Science in Computer Science, Statistics, Aug. 2018 - May 2021.